

ASSOCIATION OF COMPUTER ENGINEERING STUDENTS

Rules And Regulations

- The team should only consist of 1 or maximum 2 members (Duo).
- Projects must be submitted within the specified time frame. (8 Hours)
- Once the team picks a theme, it must remain the same for the entire hackathon.
- Plagiarism is strictly prohibited; all code and designs must be created during the hackathon.
- The hackathon evaluation will more focused on code ,Functionality and implementation than other points
- Follow the hackathon's theme, tools, and rules.
- Internet might only be available for a specific duration .
- Anyone found copying or using AI-generated content without permission will be disqualified.
- Submit all required materials (code, presentation, demo, etc.) before the deadline.
- Only use hardware or equipment approved by the organizers
- Only use tools, software, and APIs explicitly allowed by the hackathon rules.
- Use of mobile is not allowed.
- Co-operate with volunteers while checking the PC's history and other relevant conditions in hackathons.
- Previously made projects are not allowed all work must be created from scratch during the hackathon.

